

esp@canet document view

1/1 ページ

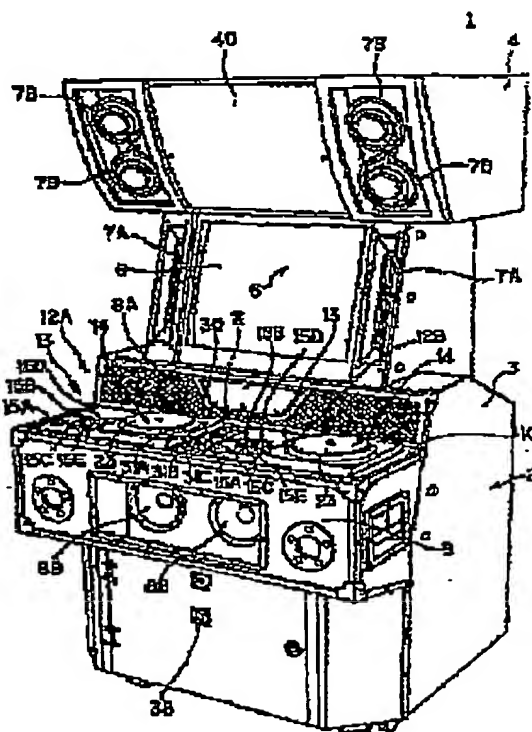
# MUSIC DIRECTION GAME MACHINE, DIRECTION OPERATION INSTRUCTION SYSTEM FOR MUSIC DIRECTION GAME AND COMPUTER READABLE STORAGE MEDIUM RECORDING PROGRAM FOR GAME

**Patent number:** JP2000350861  
**Publication date:** 2000-12-19  
**Inventor:** SAGAWA YUICHIRO; MIZUKI KIYOSHI; KATO SADAHITO; TORIYAMA RYOSUKE  
**Applicant:** KONAMI CO LTD  
**Classification:**  
**- international:** A63F13/00; G10H1/00; A63F13/00; G10H1/00; (IPC1-7): A63F13/00; G10H1/00  
**- european:**  
**Application number:** JP20000136552 20000101  
**Priority number(s):** JP19970252208 19970917

Report a data error here

## Abstract of JP2000350861

**PROBLEM TO BE SOLVED:** To provide a game machine enabling a player to enjoy a direction operation to music. **SOLUTION:** This game machine 1 is provided with a casing 2 and plural direction operation members 15A-15E and 23 installed on the front surface of the casing 2 at positions to be at hand viewing from a player facing the front surface. The music and data relating to a direction procedure to the music are stored in a storage device inside the game machine and the music is played based on the stored contents. Linked with the progress of playing, the direction operation is visually instructed to the player matched with the music and a direction effect corresponding to the direction operation by the player is outputted from loudspeakers. The direction operation is evaluated based on the correlation of the direction procedure set beforehand and the direction operation by the player and the evaluated result is displayed to the player.



Data supplied from the esp@canet database - Worldwide